

**C =**

**4m**

**+**

**3v**

**+**

**2 (i**

**- f )**

**- 2a**

MOTIVATION

VALUE PROPOSITION & INCENTIVE

FRICION & ANXIETY

What can we  
**REMOVE?**

What can we  
**ADD?**

What can we  
**CHANGE?**

For assistance filling out this worksheet, visit [MECLABS.com/Coaching](https://MECLABS.com/Coaching) to schedule a complimentary one-on-one, no-obligations coaching session with one of our optimization experts.

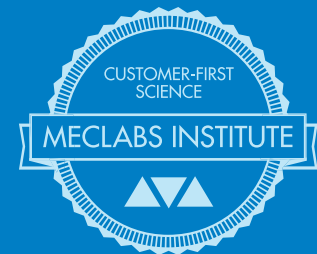
# Boost Conversion on Your Marketing Collateral

For over 20 years, MECLABS Institute has helped marketers all over the world **improve the effectiveness of their marketing**. How? By using our **patented methodology** to guide and simplify decisions about the prioritization of optimization efforts using the Conversion Optimization heuristic.

Want to work one on one with an optimization expert to learn how to use the heuristic? Book a complimentary coaching session at [MECLABS.com/Coaching](https://MECLABS.com/Coaching).

$$C = 4m + 3v + 2(i - f) - 2a$$

<b>c</b> = Probability of conversion	<b>i</b> = Incentive to take action
<b>m</b> = Motivation of user (when)	<b>f</b> = Friction of elements of process
<b>v</b> = Clarity of Value Proposition (why)	<b>a</b> = Anxiety about entering information



## How to Use the Conversion Optimization Heuristic

# 1

$$C = 4m + 3v + 2(i - f) - 2a$$

Start with **Friction** and **Anxiety** because they are the easiest to see if you put yourself in the customer's shoes.

**What can we REMOVE? ADD? CHANGE?**

# 2

$$C = 4m + 3v + 2(i - f) - 2a$$

When you've removed and/or changed page elements to fully minimize Friction and eliminate Anxiety, *then* you move on to **Value Proposition** (and **Incentive**).

**What can we REMOVE? ADD? CHANGE?**

# 3

$$C = 4m + 3v + 2(i - f) - 2a$$

You must understand **Motivation** as you optimize for v, i, f and a to achieve a lift. But you can multiply that lift by maximizing your message impact through segmentation and targeting. Ignore **Motivation** and you will multiply your potential lift by zero.

**Multiplying with Motivation**

**0 = IGNORE**  
**1 = UNDERSTAND & KNOW**  
**2 = LEVERAGE & MAXIMIZE**